

# An Autonomic Approach for Dynamic Reconfiguration on Real-time Bandwidth-reservation Schedulers

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**Abstract.** *This paper presents a novel system model for autonomic and dynamic reconfiguration of real-time systems. The main goal of this model is to provide means for general autonomic reconfiguration, dynamically meeting new requirements from the underlying computer system or from applications, such as creation of new tasks, operation mode change, etc. In this paper we present some experimental data from an early implementation of the proposed model that suggest that our approach can indeed comply with the autonomic reconfiguration challenges we are addressing.*

## 1. Introduction

The application spectrum of real-time systems has broadened considerably in the past few years. Such systems, once characterized by having simple periodic predictable behavior [Liu and Layland 1973], have become much more complex. Modern hardware and software architectures and/or the support to open environments, for example, make it difficult or even impossible to estimate task worst-case execution times accurately. Furthermore, the environment within which real-time systems are being applied may be highly dynamic. A usual way of dealing with this problem is by providing *temporal isolation* in the system. Indeed, if certain task runs more than what was expected, the effect of this timing fault should not propagate to other application tasks. An usual approach to deal with this problem is by means of bandwidth reservation schedulers. Constant Bandwidth Server (CBS) is one of these approaches that has received special attention recently [Abeni and Buttazzo 1998, Zhou et al. 2006].

Each CB server  $S_i$  in the system is defined by a tuple  $S_i = (Q_i, T_i)$ , where  $Q_i$  is the maximum processor time reserved to  $S_i$  per  $T_i$  time units. In other words, tasks assigned to  $S_i$  are guaranteed to have  $u_i = Q_i/T_i$  of processor bandwidth. Usually, the parameters  $(Q_i, T_i)$  are static and defined off-line. Nonetheless, for certain kind of modern applications, the system should also provide support for *dynamic reconfiguration* of server parameters. Indeed, modern systems may be structured so that their tasks have one or more modes of operation. For example, a control task can execute one among several control functions and/or with one among several sampling periods previously set. In other words, a task that has more than one operation mode may have alternative pieces of code to execute or alternative release periods. Assuming that each operation mode

gives a different benefit for the system, the problem is then to select, at runtime, the set of task modes that maximizes the system benefit subject to the system schedulability.

Dynamic reconfiguring system parameters has been previously addressed by other researches [Beccari et al. 2005, Buttazzo and Abeni 2002, Lima et al. 2008, Rajkumar et al. 1997]. In particular, dynamic adjustment of bandwidth reservation has also been considered. Some approaches are based on applying control theory to tune the server parameters [Lu et al. 2002, Zhou et al. 2006] while others use optimization techniques [de Oliveira et al. 2008, de Oliveira et al. 2009]. In this paper we have a similar goal but we use a different technique. We consider the use of Genetic Algorithms to carry out on-line bandwidth adjustments, similarly to what we have recently described [Simões et al. 2008]. Here we extend this model to make it suitable to autonomic reconfiguration.

In this paper we deal with dynamic reconfiguration in a new and challenging way, as will be seen in Section 2. We present a novel system model that is able to dynamically reconfigure the servers due to applications mode change or QoS monitoring. Some initial experiments are presented in Section 3. Final comments on this work and on the challenges it brings about are given in Section 4.

## 2. System Model

We consider  $T = \{\tau_1, \tau_2, \dots, \tau_N\}$  as a set of  $N$  independent real-time tasks to be executed on uniprocessors. We assume that  $T$  is partitioned in two subsets  $T_{NR}$  and  $T_R$  with  $T = T_{NR} \cup T_R$  and  $T_{NR} \cap T_R = \emptyset$ .  $T_{NR}$  is the set of non-reconfigurable tasks, which have a unique mode of operation during the system life time. In other words, they are not subject to any reconfiguration procedure and correspond to usual hard real-time tasks.  $T_R$  is the set of  $n$  reconfigurable tasks. They can be soft or hard real-time tasks with uncertain or imprecise execution parameters or with different modes of operation. For example, a video-encoding task can operate in distinct modes depending on the required video resolution. These modes may require different processing resources. Furthermore, within each mode, the necessary processing resources may vary and cannot be predicted beforehand.

Due to its time uncertainty, each task in  $T_R$  is assigned to one Constant Bandwidth Server (CBS) [Abeni and Buttazzo 1998] from the set  $\mathcal{S} = \{S_1, S_2, \dots, S_n\}$ , which are scheduled by EDF [Liu and Layland 1973]. This means that *temporal isolation* is provided within the system. The reconfiguration procedure tunes each server parameter so that the system can be adjusted at run time according to the current demand. In other words, the reconfigurator may choose different values of  $Q_i$  or  $T_i$  for each server  $S_i \in \mathcal{S}$  so that either QoS or mode change requests are observed.

Fig. 1 illustrates the proposed model. There are four main components: *scheduler*, *system monitor*, *adaptation manager* and *reconfigurator*. The scheduler utilizes a bandwidth reservation mechanism to provide temporal isolation, as described above. The system monitor is periodically invoked to collect statistics about system execution regarding previously defined QoS metrics. For example, the monitor can detect some overload scenarios evaluating deadline miss ratio, tardiness, lateness, etc. When the monitor identifies an indication of system changing, in particular in QoS of tasks in  $T_R$ , it can invoke a system call *reconfig*, activating the adaptation manager. Then, reconfiguration is carried

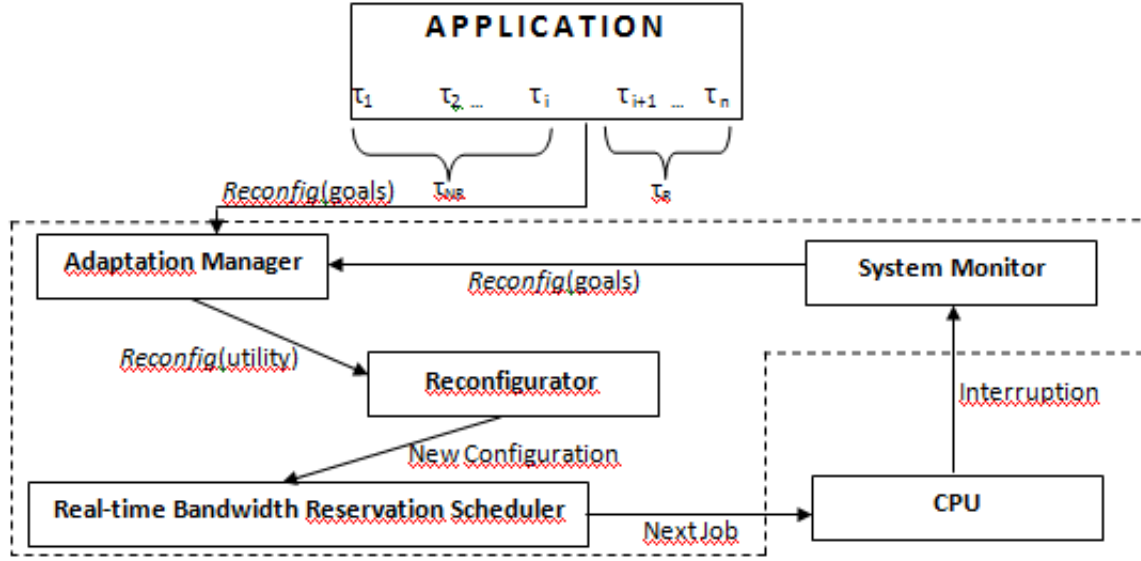


Figure 1. Dynamic Reconfiguration Model

out by the reconfigurator. The reconfiguration goals are informed by the adaptation manager. These goals can be associated to minimizing deadline miss ratio, for instance. The adaptation manager also acts when application requirements are dynamically modified, for instance, when a new task is created or when an existing task is removed from the system.

Suppose reconfiguration is required to select modes of operation for each task in  $T_R$ . Consider that each task  $\tau_i \in T_R$  or its server  $S_i$  has  $\kappa(i) \geq 1$  modes. Its set of modes is denoted as  $K_i = \{1, \dots, \kappa(i)\}$ . The  $k$ -th operation mode of  $S_i$  is defined as the tuple  $(Q_{ik}, T_{ik})$ , where  $Q_{ik}$  represents the server mode capacity and  $T_{ik}$  is its period. Thus, each server  $S_i$  operating in mode  $k$  has a guaranteed processor utilization of  $U_{ik} = \frac{Q_{ik}}{T_{ik}}$ . Assuming that if task  $\tau_i$  operates in mode  $k$  gives a benefit for the system  $A_{ik}$ , the goal could be to maximize the overall benefit. In this case, a possible formulation for the reconfiguration problem can be expressed as follows.

$$R : f = \text{Maximize} \sum_{S_i \in S} \sum_{k \in K_i} A_{ik} x_{ik} \quad (1a)$$

$$\sum_{S_i \in S} \sum_{k \in K_i} U_{ik} x_{ik} \leq 1 \quad (1b)$$

$$U_{ik} = \frac{Q_{ik}}{T_{ik}} \quad (1c)$$

$$\sum_{k \in K_i} x_{ik} = 1, S_i \in S \quad (1d)$$

$$x_{ik} \in \{0, 1\}, S_i \in S, k \in K_i \quad (1e)$$

Equation (1a) defines the objective function. Variable  $x_{ik}$ , defined by equation (1e), represents the choice of one of the  $k \in K_i$  server operation modes of  $S_i$ . Only

one configuration must be selected by `reconfig`, which is ensured by equation (1d). Restriction (1b) guarantees the schedulability of  $S$  according to the EDF policy.

Other formulations for the reconfigurator are possible depending on the system needs. For example, the objective for certain tasks could be to minimize their lateness while for others what matters is deadline miss ratio. Indeed, one can formulate multi-objective functions to incorporate such required behaviors. In this paper we propose to use Genetic Algorithm (GA) so that a generic optimization framework can be implemented. By doing so we expect to provide support for a large spectrum of formulated utility functions. Furthermore, GA procedures can be used for gradually adapting the system to environment changes since the optimization can start from the previous solution. Obviously that there are research challenges to be addressed. For example, it is known that GA may converge slower than other optimization techniques [de Oliveira et al. 2009]. This may require that higher processing resource is reserved for reconfiguration. In the next section we illustrate the performance of the proposed model using formulation (1a)-(1e).

### 3. Experimental Results

In this section we illustrate the proposed architecture by running a simple experiment. We simulated randomly generated outputs from the adaptation manager, performing several `reconfig` calls to the reconfigurator using different utility functions. The GA-based reconfigurator used here is similar to the one described in [Simões et al. 2008]. Unlike this former work, though, we are considering in this experiment that benefit values change during the simulation.

#### 3.1. Experiment Setup

Initially, we considered a system composed of  $n = 10$  CBS servers but the number of new tasks increased during the simulation up to  $n = 15$ . To each server was assigned a task  $\tau_i$  with  $\kappa(i) \geq 1$  operation modes. For this experiment, we initialized the system with  $\kappa(i) \leq 15$  and considered the formulation given by (1a)-(1e). The reconfigurator ran on a server  $S_{rec}$  with  $Q_{rec} = 20$  and  $T_{rec} = 100$ . The population size used in GA was set to  $5n$  and each individual was coded in binary. The operations for selection, crossover, mutation and migration were configured such as in [Simões et al. 2008].

The reconfigurations are simulated by calling the function `reconfig`. Before each call the values of the modes  $(Q_{ik}, T_{ik})$  and their associated benefit values  $A_{ik} \in [0, 1]$  were randomly generated for all tasks  $\tau_i, i = 1, \dots, n$  using uniform distributions. The values of  $Q_{ik}$  were generated in  $[10 \text{ ms}, 100 \text{ ms}]$  and processing utilization  $U_{ik}$  were in  $(0, 0.2]$ . Then, the corresponding values of  $T_{ik}$  were set to  $T_{ik} = \frac{Q_{ik}}{U_{ik}}$ . When calling `reconfig`, it is indicated which mode of operation is desired for each task by `reconfig( $k_1, k_2, \dots, k_n$ )`, where  $k_i, 1 \leq k_i \leq \kappa(i)$ , is the requested operating mode for task  $\tau_i$ . By modeling the reconfigurations in this way we are considering arbitrary benefit values for a discrete optimization formulation. Although these mode change requests will hardly be found in practice, they provide a good assessment mechanism. Indeed, in this experiment the benefit a task has in one mode for a given request is not related to the values regarding the other calls. It is worth mentioning that the evaluations previously carried out in other work [de Oliveira et al. 2009, Simões et al. 2008] have taken simpler set-ups.

### 3.2. Results

Even considering the above described simulation set-up, the results indicate a similar performance when compared to the former work [Simões et al. 2008], for which the same mode change requests were performed with fixed utility functions.

A metric, called Average Performance Ratio (*APR*), was defined as  $APR = \frac{1}{m} \sum_{j=1}^m \frac{V_j}{OPT_j}$ , where  $m$  is the number of reconfiguration requests. *APR* indicates how close to the optimum the solutions provided by the reconfigurator are. *APR* was computed considering solutions obtained when the GA procedure stabilizes. The value of  $m$  was set to 100 and the interval between consecutive calls was  $1000ms$ . The optimum value  $OPT_j$  for each request  $j$  was obtained through a dynamic programming procedure (not shown here).

The proposed approach reaches  $APR = 78\%$  with an average convergence time of  $592ms$ . Fig. 2 illustrates the obtained distributions of both *APR* and the convergence time of the reconfigurator. On average, the reconfigurator converged with 52.59 iterations of GA consuming 13.51 activations of  $S_{rec}$ . These results indicate that GA is a feasible solution to provide an autonomic reconfiguration mechanism.

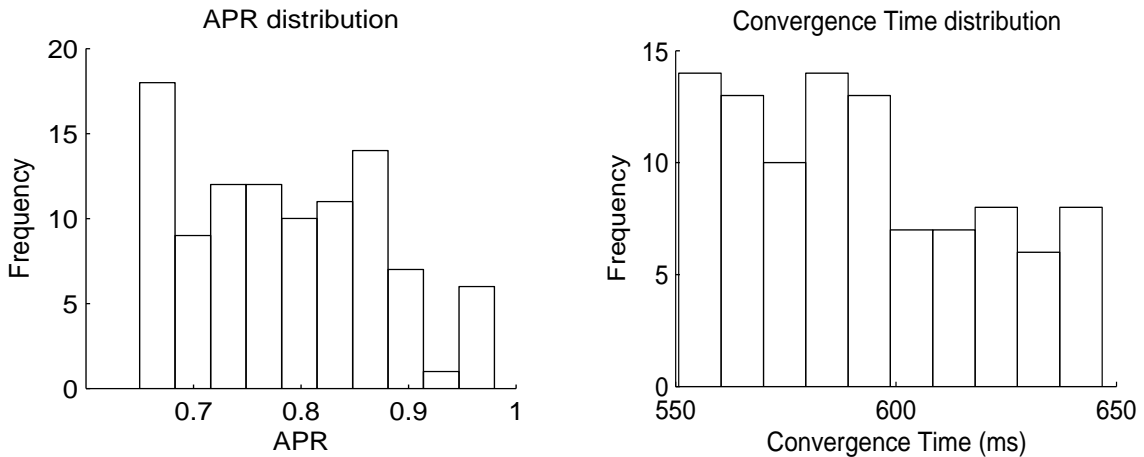


Figure 2. APR and Convergence Time results

### 4. Conclusions and Future Work

In this paper we presented a novel system model for autonomic and dynamic reconfiguration of real-time systems. The main goal of this model is to provide means for general autonomic reconfiguration, dynamically adjusting the underlying computer system as well as applications new to new requirements. Such functionality is required to support, for instance, emerging self-manageable soft real-time systems [Andrade and de Araújo Macêdo 2009]. In order to attain the required reconfiguration capability, we made use of genetic algorithms that can handle dynamic changes of utility functions, representing new system or application requirements.

We also conducted an initial evaluation of a partial implementation of the model that suggests that our approach can indeed comply with the autonomic reconfiguration challenges we are addressing.

In future work we will enhance the *reconfigurator* to get better values for APR and convergence time, applying it to more complex and multiobjective functions, leading us to demonstrate the real genericity of our solution. It is also left for future work the whole implementation of the model, which includes the development of proper system monitors and adaptation managers. The application of the whole model to synthetic and real applications will complete the validation of this proposal.

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